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Research on a toolpath generation method of NC milling based on space-filling curve^①

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Abstract

Tool path generated by space-filling curve always turns frequently causing trembling to machine, reducing toollife and affecting workpiece quality. Length and generation time of tool paths are both relatively long. In order to solve these problems, a toolpath generation method of NC milling based on space-filling curve is proposed. First, T-spline surface is regarded as the modeling surface, the grid, which is based on the limited scallop-height, can be got in the parameter space, and the influence value of grid node is determined. Second, a box is defined and planned, and the tool paths are got preliminarily, which is based on minimal spanning tree; Finally, based on an improved chamfering algorithm, the whole tool paths are got. A simulation system is developed for computer simulation, and an experiment is carried out to verify the method. The results of simulation and experiment show that the method is effective and feasible, and length and time of the tool paths are reduced.

Key words: space-filling curve, toolpath generation method, NC milling, T-spline surface, minimal spanning tree

0 Introduction

With rapid development of technology in the field of machinery, aviation and other fields, performance and appearance of the products are becoming more beautiful and better, and the surface which needs to process becomes more and more complex. The methods of the NC machine and machine center are row cutting, contour-parallel and space-filling curve (SFC)^[1,2]. In complex surface, SFC is better than other methods. Scholars have studied the application of SFC in the tool path planning in different degrees, but there are still a lot of problems needing to be solved. For example, the mapping that the tool paths map from the parameter space to the machining surface, how to refine and segment the complex surface with the mesh consisting of regular rectangles, the tool paths always turn frequently, and they always cause trembling to machine, reducing the life of tool, affecting the quality of workpiece^[3,4]. T-spline surface is a good modeling surface with water-tightness. When a model is established, Tspline surface is just a single-curved one, and there is no need to refine and segment the complex surface^[5,6].

T-spline surface has a parameter space and a Euclidean space, which has an unified expression. In these two spaces, the mapping is one-to-one, the topology structure of data and the structure of the grid are the same. Owing to the permission that T-node can be used for modeling, there are many irregular rectangles, which can be used to establish the model better^[7,8]. So T-spline surface is regarded as the modeling surface in this paper. The grid, which is based on the limited scallop-height, can be got in the parameter space, and the influence value of grid node is determined. Then a Box is defined and planned, and the tool paths which are based on minimal spanning tree (MST) are got preliminarily. At last, based on the improved chamfering algorithm, the whole tool paths are got.

l Planning of grid

1.1 SFC and T-spline surface

1.1.1 Principle of SFC

SFC is a method of reducing dimension. SFC maps data in high-dimensional space to data in linear space, and classical linear index structure can store data in high-dimensional space. SFC includes Hilbert curve, Z curve and Gray curve.

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As shown in Fig. 1(a), the basic Hilbert curve is a gird curve that consists of 4 grids, which center points (R_0, R_1, R_2, R_3) are connected together. If the order of the basic Hilbert curve is 1, in order to obtain the order of i Hilbert curve, each grid of the basic Hilbert curve should be filled by the (i-1) order Hilbert curve, based on the rotation operation.

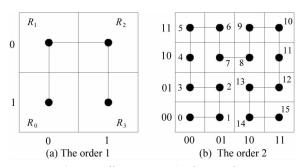


Fig. 1 Hilbert curves of order 1 and 2

Rotation operation: In R_0 , the (i-1) order curve should rotate 180° according to the vertical axis and then rotate 90° according to plane clockwise. In R_1 and R_2 , the (i-1) order curve keeps it as it is. In R_3 , the (i-1) order curve should rotate 180° according to the vertical axis and then rotate 90° according to counterclockwise. The order 2 Hilbert curve is shown in Fig. 1(b).

1.1.2 Principle of T-spline surface

If a T-spline surface is composed of n control points, S(u, v) is defined as

$$S(u, v) = \frac{\sum_{i} B_{i}(u, v) W_{i} P_{i}}{\sum_{i} B_{i}(u, v) W_{i}}$$
(1)

where, $B_i(u, v)$ is the mixture function of B-spline basis functions; P_i is control point, and W_i is the weight.

If $B_i(u, v)$ is mixed with W_i , the $R_i(u, v)$ is defined as

$$R_{i}(u, v) = \frac{B_{i}(u, v)W_{i}}{\sum B_{i}(u, v)W_{i}}$$
 (2)

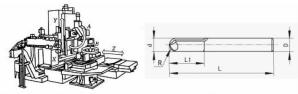
Substituting Eq. (2) into Eq. (1), the formula of T-spline surface can be defined as

$$S(u, v) = \sum_{i} R_i(u, v) P_i$$
 (3)

According to Eq. (3), the coordinate of the points on the T-spline surface in Euclidean space can be regarded as a linear combination of the control points. Because of the mapping between the parameter space and the Euclidean space, the points are also cor-

responding.

In this paper, based on the principle of SFC, tool paths are planned in the parameter space, and then the paths are mapped into the Euclidean space to guide the processing. A five axis machining center shown in Fig. 2(a) can be used to machine, and ball-end cutter shown in Fig. 2(b) can be used to mill.



(a) A five axis machining center

(b) Ball-end cutter

Fig. 2 Five axis machining center and ball-end cutter

1.2 Generation of grid in parameter space

 ξ is the scallop-height value in cutting parameters, L is the lateral step, R is the radius of curvature of the point, and r is the tool radius. Based on the different situation, L has different size as

Plane:
$$L = 2 \sqrt{2\xi r} \ (r \geqslant \xi)$$
 (4)

Concave surface:
$$L = \sqrt{\frac{8\xi Rr}{R-r}}$$
 (5)

Convex surface:
$$L = \sqrt{\frac{8\xi Rr}{R+r}}$$
 (6)

Generation of grid is defined as follows. For example, in the v direction, parameter line v_0 is treated as the initial boundary, and arbitrary k sampling points are chosen. According to Eq. (4), Eq. (5) and Eq. (6), L_1 , L_2 , L_3 , \cdots , L_k are the lateral step size of these sampling points. Based on the minimum algorithm, the minimum lateral step is set like this: $L_{\min} = Min\{L_1, L_2, L_3, \cdots, L_k\}$. And then set the bias distance l as follows: $l = L_{\min}$, and v_1 the next parameter line of v_0 . Taking the boundary of the workpiece as the end boundary, the parameter sequence lines of the v direction are finally obtained.

According to the same principle, the parameter sequence lines of the u direction can be generated. Intersecting the parameter sequence lines of the v direction and the u direction, the grid is set as the grid in parameter space of T-spline surface. The intersections are grid nodes, and these grid nodes correspond to the grid points in the Euclidean space.

2 Planning of tool path

2.1 Influence value of grid nodes

Influence value of a grid node is defined as fol-

lows: the coordinate of grid node p, in parameter space, is (u, v), and the corresponding grid point in the Euclidean space is p'(x, y, z). Substitute p(u, v) into Eq. (2), and get the rational influence value E_c :

$$E_r = R(u, v) \tag{7}$$

Influence value E_z with p'(x, y, z) in z direction is defined as

$$E_z = \delta(z - z_a) \tag{8}$$

where, δ is the influence parameter of the z direction, which is a man-made setting, and the size of it is $0 \le \delta \le 1$. z_o is the difference between the machine coordinate system and the workpiece coordinate system.

Substituting Eq. (7) and Eq. (8) into Eq. (9), E_p is the influence value of p.

$$E_p = E_r \omega_r + E_z \omega_z \tag{9}$$

where, ω_r is the weight of E_r , ω_z is the weight of E_z .

In this paper, E_r and E_z are regarded as the same significance, and $\omega_z = \omega_r = 1$. Eq. (9) is redefined as follows:

$$E_p = E_r + E_z \tag{10}$$

Especially, if $E_z = 0$, the influence value $E_p = 0$. And the place at p' is non machining area.

2.2 Planning of box

2.2.1 Composition and division of box

If the adjacent four grid nodes can form a rectangle, the influence value of each of them is not zero. The four grid nodes are connected to form a box, and the connection lines of the grid node are called the edges of the box.

When establishing a model, the T-spline surface is a single-curved one, which will cover the irregular boundary and the hole on the workpiece. If the grid nodes fall into the hole or irregular boundary, they will affect the composition of box. Fig. 3(a) is the undirected graph G of box, Fig. 3(b) is the dual graph G' of box, and the gray part is the shape of the workpiece in the parameter space. As Fig. 3(a) shows, the situations, which like A, B, C and D, may not be able to generate a box. For these illegal boxes, some rules are defined in this paper as follows:

Situation A: The reason for this situation is that there is an odd column or row in the grid, and the boundary section is not included in the grid. To solve this problem, the rules which are shown in Fig. 4(a) should be followed. P_{a_1} and P_{a_2} are the gird notes on odd column or row. P_{a_3} and P_{a_4} are the notes selected on the boundary, and $P_{a_1}P_{a_2}$ must be perpendicular to $P_{a_1}P_{a_3}$ and $P_{a_2}P_{a_4}$. The influence value of P_{a_3} and P_{a_4} must be calculated. If P_{a_2} and P_{a_4} satisfy the condition

of box, P_{a_1} , P_{a_2} , P_{a_2} and P_{a_4} can generate a new box.

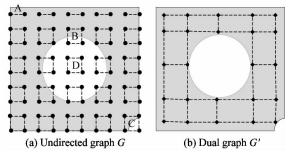


Fig. 3 Generation of box

Situation B: The reason for this situation is that there is a hole on the surface. To solve this problem, the rules which are shown in Fig. 4(b) should be followed. P_{b_1} and P_{b_2} are the grid notes on parameter line. Taking the lowest concave point P_{b_0} on the boundary of the hole, and a tangent line $P_{b_3}P_{b_4}$ cross P_{b_0} should be set. Make sure that $P_{b_3}P_{b_4}$ parallels with $P_{b_1}P_{b_2}$, and the influence value of P_{b_3} and P_{b_4} must be calculated. If P_{b_3} and P_{b_4} satisfy the condition of box, P_{b_3} , P_{b_4} , P_{b_1} and $P_{b_2}P_{b_4}$ to the boundary at points P_{b_5} and P_{b_6} , then grids are built, which can satisfy the precision [9], of the areas consisting of $P_{b_0}P_{b_3}$, $P_{b_3}P_{b_5}$, $P_{b_5}P_{b_0}$, $P_{b_0}P_{b_4}$, $P_{b_4}P_{b_6}$ and $P_{b_6}P_{b_6}$.

Situation C: The reason for this situation is that there is irregular boundary on the surface. To solve this problem, the rules shown in Fig. 4(c) should be followed. P_{c_0} , P_{c_1} , P_{c_2} and P_{c_3} constitute a box, and point P_{c_0} is out of the irregular boundary. $P_{c_0}P_{c_3}$ intersects the irregular boundary at point P_{c_5} , and $P_{c_0}P_{c_2}$ intersects the irregular boundary at point P_{c_5} . Selecting point P_{c_5} , and $P_{c_5}P_{c_4}$ must be perpendicular to $P_{c_5}P_{c_6}$. If each of the influence value of P_{c_4} , P_{c_5} and P_{c_6} is not zero, P_{c_1} , P_{c_2} , P_{c_3} , P_{c_4} , P_{c_5} and P_{c_6} can generate a new box. Rebuild the grids, which can satisfy the precision, of the area that consists of $P_{c_5}P_{c_4}$, $P_{c_5}P_{c_6}$ and $\widehat{P_{c_4}P_{c_6}}$.

Situation D: The reason for this situation is that the four grids notes are full in a hole on the surface. To solve this problem, the rules shown in Fig. 4(d) should be followed. When planning the tool path, this box will be abandoned.

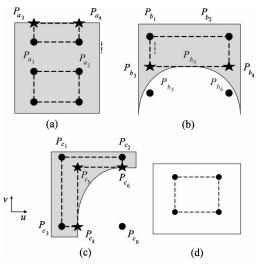


Fig. 4 The rules for illegal box

2.2.2 Generation cost and connection cost of box2.2.2.1 Generation cost of box

The grid notes of box A are $\{p_{a1}$, p_{a2} , p_{a3} , $p_{a4}\}$, and the influence values are $E_{p_{a1}}$, $E_{p_{a2}}$, $E_{p_{a3}}$ and $E_{p_{a4}}$. Generation cost of box A can be defined as

$$Gen_{cost}(A) = E_{p_{a1}}\omega_{a1} + E_{p_{a2}}\omega_{a2} + E_{p_{a3}}\omega_{a3} + E_{p_{a4}}\omega_{a4}$$
(11)

where, ω_{a1} is the weight of p_{a1} , ω_{a2} is the weight of p_{a2} , ω_{a3} is the weight of p_{a3} and ω_{a4} is the weight of p_{a4} .

According to the same value that these four grid notes have, they are treated as having the same significant and $\omega_{a1} = \omega_{a2} = \omega_{a3} = \omega_{a4} = 1$. The generation cost of box A can be redefined as

$$Gen_{cost}(A) = E_{p_{a1}} + E_{p_{a2}} + E_{p_{a3}} + E_{p_{a4}}$$
 (12)

2.2.2.2 Connection cost of box

It is very important to ascertain the connection cost of box, which can influence the generation of tool path. There are many factors that can influence the connection of Box, such as the generation cost of box, length cost, cutter-orientation in different boxes, and other factors. The connection cost of box is defined as follows:

$$Bri_{cost}(A, B) = \begin{cases} Gen_{cost}(A)\omega_A + Gen_{cost}(B)\omega_B + \\ L_{AB}\omega_L + V_{AB}\omega_V + C\omega_c \end{cases}$$
(13)

where, ω_A is the weight of $Gen_{cost}(A)$, ω_B is the weight of $Gen_{cost}(B)$, L_{AB} is the cost of length and its weight is ω_L , V_{AB} is the cost of tool attitude and its weight is ω_V , C is other factors and its weight is ω_c .

Because of the uncertainty of C, ω_c should be set like this: $\omega_c = 0$. $Gen_{cost}(A)$, $Gen_{cost}(B)$, L_{AB} and V_{AB} are regarded as the main factors, and they have the same significant: $\omega_A = \omega_B = \omega_L = \omega_V = 1$. Eq. (13) is redefined as follows:

$$Bri_{cost}(A,B) = Gen_{cost}(A) + Gen_{cost}(B) + L_{AB} + V_{AB}$$
(14)

For example, boxes A and B in Fig. 5(a). If they are connected together like box A'', which is shown in Fig. 5(b), the L_{AB} and V_{AB} can be calculated as

$$\begin{cases}
L_{AB} = \| m \| + \| g \| - \| e \| - \| f \| \\
V_{AB} = \| V_A - V_B \|
\end{cases}$$
(15)

where, e and f are the real lines between box A and B, m and g are the virtual line when A connects with B. V_A and V_B are cutter-orientations in box A and B.

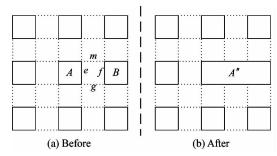


Fig. 5 Connection of box

2.3 Generation of tool path

2.3.1 Preliminary planning of tool path

T-spline surface is a single-curved surface, and its parameter space is also a single-curved surface. If all grid notes can be connected rationally, a unidirectional, unconnected and complex curve will be got, which is considered as the tool path in the parameter space. Based on the connection cost of box, all the costs between each two of boxes can be got, and then a weighted connected graph will be obtained.

 Box_B is the matrix of boxes, $Box_B = \{box_{ij}\}$ and $1 \le i \le n, 1 \le j \le m$. If there is no box, it is defined like this: $box_{ij} = 0$. Bri_C is the assemblage of the cost between each two of boxes, $Bri_C = \{bri_{ij}\}$ and $1 \le i \le n, 1 \le j \le m$. If one of the two boxes is like this: $box_{ij} = 0$, the connection cost is 0. Fig. 6(a) is the dual graph G of boxes, Fig. 6(b) is the undirected graph G of boxes. The triangle area is a non-working area. Considering the principle of $MST^{[10,11]}$, an improved MST is promoted as follows, and a preliminary tool path will be got:

First: If $bri_{ij} = 0$, these boxes are abandoned. Other boxes will be ascended in new assemblage: \overline{Bri}_{C} .

Second: As it is shown in Fig. 6(a-1), the first element of \overline{Bri}_c can be got. According to the information of this line, the two boxes can be found in Fig. 6(b-1). They should be connected together, and the connected line will be treated as the initial tool path. Then this element should be abandoned from

 \overline{Bri}_{c} .

Third: Take the first element of Bri_c . According to the information of this line, it is shown in Fig. 6(a-12). If it is the same as line e, which can form a circuit with other lines in the dual graph G', this line can not put in G'. If this line is the same as line f, it can not form a circuit with other lines in dual graph G', this line will put in G' and the boxes in the undirected graph G should be connected. Whether this line is placed in G', it should be abandoned from \overline{Bri}_C .

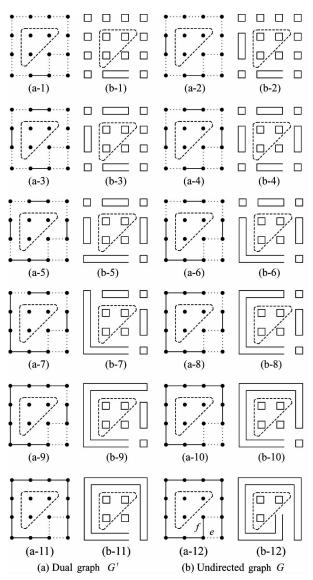


Fig. 6 The generation of tool path

Fourth: Repeat the operation of third step until \overline{Bri}_c becomes empty. As it is shown in Fig. 6(b-12), all of the boxes are connected, and the curve is unconnected and unidirectional. This curve is the tool path in parameter space.

2.3.2 Optimization of tool path

The tool path that is got in 2.3.1 also has a lot of corners, and these corners are right angles. When processing, too many corners will make the tool turn frequently, machine tremble, the life of the tool reduce and the quality of workpiece is affected [12]. In order to solve these problems, an improved chamfering algorithm is proposed. The method is:

Step 1: The minimum offset distances of u direction and v direction are l_u and l_v . Arbitrary distance d is defined like this: $0 < d < l_u$ and $0 < d < l_v$.

Step 2: As it is shown in Fig. 7(a), p_0 is an arbitrary grid note. Based on d, there are four offset points: p_1 , p_2 , p_3 and p_4 . According to the coordinates, it is determined whether the four points exist on the tool path.

Step 3: Based on the regulation of tool path, there are two of them on the path at most. If there is one offset point on the path, p_0 will be the start point or termination point. If there are two offset points on the path and they have the same abscissa, such as p_1 and p_3 , or they have the same ordinate, such as p_2 and p_4 . It means that the path at p_0 is straight. If they have different abscissas and ordinates, such as p_1 and p_4 , meaning that there is a corner at p_0 .

Step 4: If there is a corner, as it is shown in Fig. 7(a). p'_0 is the adjacent grid note on line p_0p_1 , p''_0 is the adjacent grid note on line p_0p_4 . According to Eq. (16), chamfer points \tilde{p}_0 and \hat{p}_0 can be obtained. Fig. 7(b) is the optimized tool path.

$$\begin{cases}
\overrightarrow{p_0 p_0} = \frac{1}{3} \overrightarrow{p_0 p'_0} \\
\overrightarrow{p_0 p_0} = \frac{1}{3} \overrightarrow{p_0 p''_0}
\end{cases}$$
(16)

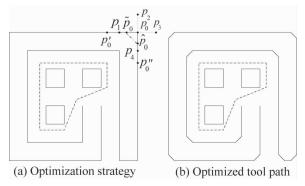


Fig. 7 The optimization of tool path

At last, mapping the optimized tool path from the parameter space to the Euclidean space, the whole tool path for processing can be obtained.

3 Experiment

3.1 Computer simulation

Microsoft Visual Studio 2015 is regarded as a development platform, and Open GL is treated as a graphics engine. A simulation system of NC milling based on space-filling curve is developed to verify the method, which is proposed in this paper. The helmet is regard as the workpiece. After logging in, *Files* in the menu can help us to import workpiece. And the main operating interface is developed shown in Fig. 8.

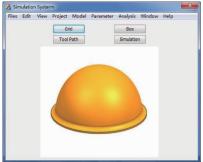


Fig. 8 The main operating interface

where, after importing the workpiece, it will be shown in the lower part of the surface. Parameter in the menu can help us to set the cutting parameters. When clicking the button: Grid, the grid of workpiece can be checked. When clicking the button: Box, the boxes of workpiece can be shown in the white part. When clicking the button: Tool Path, each step of the tool path of workpiece can be checked. When clicking the button: Simulation, the result of simulation will be shown and the NC codes can be got.

After importing the helmet, the cutting parameters are shown in Table 1.

Table 1 The cutting parameters

Parameter	Value	
Tool type	ball-end cutter	
Tool diameter (mm)	4	
Scallop-height (mm)	0.005	
Chord error (mm)	0.01	
Spindle speed (r/min)	2000	
Tool feed (mm/min)	3000	
Anteversion (°)	10	
Roll angle (°)	0	
Offset (mm)	2	

where, the anteversion and the roll angle of tool are relative to normal vector.

The grid of helmet is generated primarily. Based

on the grid and the information of helmet, the boxes are generated shown in Fig. 9.

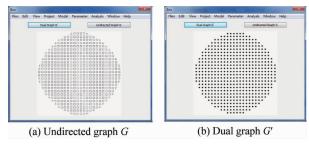


Fig. 9 The boxes of helmet

Based on all of boxes, the tool path is got as these are shown in Fig. 10.

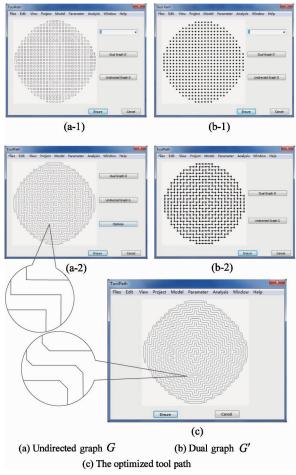


Fig. 10 The tool paths of helmet

where, Fig. 10(a-1) is the first tool path of helmet, Fig. 10(b-1) is the dual graph of the first tool path. Fig. 10(a-2) is the whole tool path of helmet, Fig. 10(b-2) is the dual graph of the whole tool path. Fig. 10(c) is the optimized tool path, which is got by using the improved chamfering algorithm. The tool paths in the annotation of Fig. 10(a-2) have many

right-angle corners, which are replaced by improved corners, shown in the annotation of Fig. 10(c).

With the whole tool path having been obtained, the simulation of helmet is shown in Fig. 11. At the same time, according to the result of simulation, this system can realize the method that is proposed in this paper.

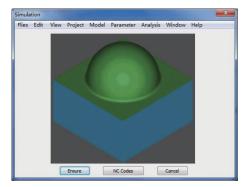


Fig. 11 The simulation of helmet

By using this simulation system, the tool paths of the gamepad and the fastener are generated, and the results are shown in Fig. 12.

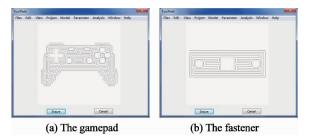
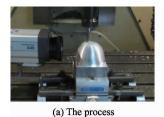


Fig. 12 The tool paths of the gamepad and the fastener

where, the areas that consist of the dotted lines are holes.

3.2 Actual machining

The actual machining experiment is carried out on the VMC850 vertical machining center, and the process of experiment is shown in Fig. 13.



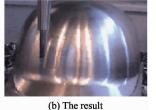


Fig. 13 The actual machining

where, as it is shown in Fig. 13(a), a laser displacement sensor is used to record the length and the scallop-height of the tool path.

A timer also is used to record the time of the tool path. The scallop-heights of 200 random sampling points are gauged, and the average value of these scallop-heights is calculated. The results of experiment and calculation are shown in Table 2.

	Table 2	The results	
	Length (mm)	Time (s)	The average value(mm)
Method (Simulation)	35899.07	738.92	0.0019
Method (Test)	37809.61	778.08	0.0020
Traditional SFC	52130.83	1063.42	0.0032

Table 2 shows that the values of simulation and test with the method, which is proposed in this paper, are similar, and the deviations of these values between simulation and test are less than 10%, which means that this method is feasible and effective. The average value of scallop-height in this method is less than the average value of scallop-height in traditional SFC. And the average value is also less than the scallop-height that was set in the cutting parameters, which means that the method can satisfy the requirement of actual machining. At the same time, compared with the traditional SFC, the length is shorter and the time is less.

4 Conclusions

The tool paths generated by space-filling curve always turn frequently, the length and the generation time of the tool paths are both relatively long. In order to solve these problems, a toolpath generation method of NC milling based on space-filling curve is proposed. First, T-spline surface is regarded as the modeling surface, the grid, which is based on the limited scallopheight, can be got in the parameter space, and the influence value of grid node is determined. Second, the box is defined and planned, and the tool paths which are based on minimal spanning tree are got preliminarily. Finally, based on the improved chamfering algorithm, the whole tool paths are got. A simulation system is developed for computer simulation, and an experiment is carried out to verify the method. The results show that the method can satisfy the requirement of actual machining, and the length and the time of the tool paths are reduced.

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